

CRAP!

 2+ Players
GAME INSTRUCTIONS

This game is a fun way of getting players to evaluate the quality of a range of information sources. The facilitator sets a topic or assignment question as a scenario for the game. Players roll a dice to determine which CRAP! card they pick up – they must then evaluate an information source against the question on the card (whilst bearing in mind the topic/assignment question). They can keep or discard the card depending on their answer. The aim is to be first to spell out CRAP! by keeping at least one card from each category. However, a lot depends on the roll of the dice and the information source players are using! The game can be played by individuals or small teams.

You will need

- ➔ A topic or question to provide a scenario for the game
- ➔ A different information source for each player to use (related to the topic/question)
- ➔ CRAP! card set and a dice for each player. You can make your own dice.

To make your own dice

Get some plain dice and label each side with a C, R, A, P, I, X

 Currency

 Reliability

 Authority

 Purpose

 Extra considerations

 Lose a card

Is your source

quality or..?

Credits:
Elliot Croft & Kathryn Ballard



To Play:

Please play the game in relation to the topic or question you have been given...

- 1 Group the cards according to letter/symbol on the back - place face down on the table in 5 piles
- 2 Roll the dice - if you roll a letter/symbol, pick up the relevant card from the pile
- 3 Read the question and evaluate your source against it to see if the card can be kept
If yes, place it face down in front of you
If no, place it in a discard pile
- 4 Roll again: you can roll a letter/symbol more than once and keep cards as appropriate
- 5 If you roll an X, choose one of your kept cards in front of you to discard. If there are no cards to discard, roll again
- 6 If you roll a letter/symbol for which all cards have been used, roll again
- 7 Keep rolling the dice and picking up cards as appropriate
- 8 The game is won by the first person/team to have won enough cards to spell out CRAP! for their information source

Then go through your cards and feedback why you kept each one.

Remember, if you cannot keep the cards for your source, it is not a bad thing! By acknowledging that not all sources are perfect, you are demonstrating your awareness of the need to think carefully about which sources to use in your research...